

Tyllie Truite

Visual Development/ Illustrator

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SUMMARY

Three years plus of experience in visual development and illustrator with a Bachelor degree in Media Arts and Animation. Experience working and organizing team production animation as well as individual and freelance projects. Proven ability to keep to schedules and deadlines as well as work well with others. Ability to adapt, multitask, and learn new software and systems.

EDUCATION

Bachelor of Science in Media Arts and Animation
The Art Institute of California, San Diego, CA

September 2018

SOFTWARE PROFICIENCIES

- Adobe Photoshop
- Adobe Illustrator
- Toon Boom
- Microsoft PowerPoint
- Adobe Premiere Pro
- Adobe After Effects
- Maya
- Microsoft Excel
- Adobe Acrobat
- Manga Studio
- Paint Tool Sai
- Microsoft Word

CREATIVE EXPERIENCE

Book- **My Mom, My Hero**-Valerie Camacho

2020-2021

- Presented illustrations to employer and adjusted according to feedback given to closer represent the authors vision
- Illustrated 20+ pages using Clip Studio, Illustrator, and Photoshop
- Created Characters based on the story provided and discussing with the author

Zine-**The Prism Project**-Tumblr

2019

- Conceptualized Art for decade and LGBTQ+ orientation assigned using Photoshop, Clip Studio, and Illustrator to quickly get an idea of the illustration
- Delivered deliverables on time showing progress being done on the piece as well as through emails as well as messages through discord
- Followed all directions and changes illustration as needed from the sizing to the content
- Filled in for one of the merch artists, finishing in a timely manner sending it to the moderator and making changes as needed. While staying on schedule with assigned work.
- Delivered all assets on time, making sure to email the moderator

Zine Project-**Step into a Dream**-Tumblr

2019

- Conceptualized Art for the horror game assigned using Photoshop, and Clip Studio to quickly get an idea of the illustration
- Delivered deliverables on time showing progress being done on the piece as well as through emails as well as messages through discord
- Followed all directions and changes illustration as needed from the sizing to the content
- Delivered all assets on time, making sure to email the moderator

Team Project-**Late Day Cartoon Series Opening**- Art Institute of California

2018

- Produced the idea for the animation, sharing the concept of the story and background information
- Conceptualized Art for the main characters using Photoshop, Clip Studio, and Adobe Color to quickly get an idea of the characters wanted
- Character Designer for Pumpkin Spice's character including his turn arounds, emotion sheets, style sheet and more using Clip Studios, Photoshop, and Illustrator
- Rough Layouts of animation for shot 2 when Pumpkin spice is introduced; shot 3, when he leaves his room, and shot 6 when Holly is leaving her home for the key animators to follow utilizing Toonboom
- Cleaned up shot 6 when Holly is leaving her house, and finalizing it for final composition in Toonboom
- Lead Background Designed for Pumpkin Spice's bedroom involving concept art, color study, and final linework utilizing Photoshop, and Maya to recreate the room in many angles
- Delivered all assets and assignments given on time, marking them as done on Trello